



# TEAM BUILDING “BOND TO WIN” (IN HOUSE)

## Recharge, Realign & Reward Your Team

### Objectives

Bond to Win is an immersive experiential learning programme to foster effective team working relationship to produce winning results in the organization.

In this program, your team will be immersed in our fun experiential learning games, which “force” each participant to experience how to work together as a team. Each participant will obtain learning points which is relevant to them at that moment of time. The emotional engagement in this program will help them to remember the experiences and thus making it easy for them to put into practice which will last for a long period of time.

**RM 9,722\***

(Price EXCLUDE of 8% SST)

**MAXIMUM OF 50 PAX**

\*Course Fee Is Claimable  
Under HRDC

### Who Should Attend

- Ideal for all levels in your organization
- Top Management ~ First Tier
- Executives & Non-Executives

### Learning Outcomes

- Build self-confidence and focus in communication internal & external parties
- Learn planning with creative thinking and cooperation
- Learn task management and to improve cognitive skills with leadership
- Build creative thinking, communication, collaboration
- Inspire problem-solving & leadership

*The founder of a billion-dollar company best expressed, "If you could get all the people in an organization rowing in the same direction, you could dominate any industry, in any market, against any competition, at any time."*

### CONTACT :



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**03-7498 7242**

**016 - 254 1844**

## Course Structure

TIME	ACTIVITIES- DAY 1
0830	<b>Registration</b>
0900	Environment setting (Mindset)
1000	Team formation
1100	Game 1
1300	<b>Lunch</b>
1400	Game 2
1530	<b>Tea Break</b>
1545	Debrief
17:00	End of training

TIME	ACTIVITIES- DAY 2
0830	<b>Breakfast</b>
0900	Recap learning
0930	Game 3
1100	Summary & check out
1300	<b>Lunch</b>
1400	Game 4
1530	<b>Tea break</b>
1545	De-brief
1700	End of training

***You Can Choose The Game Based On Targeted Competencies***

***Companies which has benefited from his trainings*** are Assunta Hospital, Columbia Asia Hospital, GAC Cargo Systems, AIS Berhad, Citibank, Rovski, Domino's Pizza, Dreamland mattress, FACB Ind Inc Bhd, Sumitomo, Nippon Pigment, Shinko, UO Superstore, Malaysia Milk, Formis Group of Companies, MPH Bookstores, Ming Chi Plastics, PNB Berhad, First Solution, Terra Asia Pacific, Freescale Semiconductor, Marvell Semiconductor, Asian Football Confederation, Constant Pharmacy, Crony Beauty & OBS Corporation.

## Trainer Profile



**HILSON YEAP**

He is the author of the best sought after training & development e-book, "7 reasons why training is not effective and what you can do about it". He has been practicing and researching human capital development for the past 15 years and is the current Secretary of Experiential Learning Institute (ELI), Nevada USA. He has a degree in Food Marketing from University Putra Malaysia, a lifetime member of Frontier Trainings USA, the world's #1 business experiential learning provider & a certified trainer with PSMB TTT certification.

He is also listed in Britishpedia's, 3<sup>rd</sup> Edition of Encyclopedia Book in 'Successful People In Malaysia'. He has developed a system to promote training in South East Asia. Hilson has perfected a train & coach system with different faculty members to conduct training effectively and is seeing great results. He is the founder of Malaysia's No. 1 Team Transformational System (TTS) which helped participants to learn in a fun learning environment with effective learning implementation.



# GAMIFIED TEAM BUILDING (MAPPED WITH COMPETENCIES)

COMPETENCY	GAMES										
	Impossible Team Challenge	The Lost Pyramid	Chin A. Jones	Bring 4 <sup>th</sup> The True Colours	Mount Tikimanjaro	A-maze-on	Forward 1 (FO1)	Train To Thailand	Warp Speed	4 Aces of Military	Pizza Miracle
Planning & strategy	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶
Goal Setting	▶		▶	▶	▶		▶		▶	▶	
Resource Management	▶		▶	▶	▶		▶			▶	
Time Management	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶
Leadership	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶
Winning Mindset	▶	▶	▶	▶	▶		▶		▶		▶
Team Dynamics	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶	▶
Effective Communication	▶	▶	▶	▶	▶		▶	▶	▶	▶	▶
Interpersonal Relationships	▶	▶	▶	▶	▶	▶		▶			▶
Sales Performance	▶	▶	▶	▶	▶	▶	▶	▶		▶	▶
Customer Focused		▶	▶								▶
Decision Making – Problem Solving	▶	▶	▶		▶		▶	▶	▶	▶	▶
Agility & Resiliency	▶		▶	▶	▶		▶		▶		
Innovation		▶		▶			▶				▶
Emotion Quotient	▶		▶	▶		▶		▶			

You Can Choose The Game Based On Targeted Competencies



“We managed to wrap up the first 6 months of the year with a fantastic “Bond to Win” team building session which prepare us to face the challenges ahead. We can do it together. Thanks to Hilson and team”

*Sales & Marketing Director Swagelok*



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