
BOND TO WIN 2.0™

(Commitment, Communication & Collaboration)

INTRODUCTION

New Normal is a term in business and economics that refers to new business condition following the COVID-19 pandemic.

The new normal is the new future of work which involved the shift of mindset. The mindset of focusing on **collaboration, adaptation and self-motivation**.

BOND TO WIN is a experiential learning programme, guided by an instructor to allow participants to learn through game play. It is designed with the purpose to train your people with the mindset and skillset to be ready to embrace the “Future of Work”.

OBJECTIVES

After this program, you will learn to:

1. Be in the driver’s seat and take charge for success
2. Discover how to build resiliency at work to move from survive to thrive
3. Practise the company core values

Course Outlines

Module 1: Business Today: New World Realities of Innovation and Blue Ocean initiatives

- Understand the fundamental of New World Realities of Innovation
- What is “Business Today”?

Module 2: Share Market

- To learn what need to share
- To learn practical exercise to create new idea

Module 3: Team Formation

- What is team formation?
- What is team innovation?

Module 4: Warp Speed

- To learn method to test the value of the new idea before diving into making a prototype

Module 5: Trust in Innovatoin : Amazeon

- What is the Trust Strategy?

- What is 4C of trust?

Module 6: The Tangle to Mingle

- What are the challenges of innovation?
- Understand the role of a leader

Module 7: Chin A Jones

- Understand the 4 key areas in a business to innovate
- Product, Process, Promotion & People

Module 8: Ideas Presentation

- Brainstorm as a group
- Research and discuss various case scenarios for their business

Module 9: Action Planning

- To give clarity on how to develop a good and suitable invention for his/ her company
- To provide guidance and coaching
- To help improve on ideas invented

AGENDA (Day 1)

TIME	Activities- Day 1	Activities- Day 2
9.00	Registration	Recap learning
9.15	Share Market	Chin A Jones
10.00	Team formation	
10.45	Tea Break	Tea Break
11.00	Amazeon	Chin A Jones & Debrief
1.00	Lunch	Lunch
2.00	Warp Speed	Tangle to Mingle
4.00	Tea Break	Tea Break
4.15	Warp Speed (continued)	De-brief
4.45	Debrief	
5.00	End of day 1	End of training

